



MENU & ANNOUNCEMENTS
January 7-13, 2018
HAPPY NEW YEAR!

North Star Elementary

GO KNIGHTS!!

IMPORTANT INFO

NO SCHOOL ON 1/15

Please note that we will not have school on Monday, 1/15. We will have school Tuesday through Friday that week.

YOUTH BOWLING

Youth bowling for ages 8 and up begins Sunday, 1/7 at 1:00 pm at K-Lines in Rudyard. Pizza will be served. Call Chris with any questions— 355-4249.

SATURDAY MORNING BASKETBALL

SMBB begins on 1/6 and will meet on 1/13, 2/3, and 2/10 as well. Contact Elizabeth Campbell for more information at ecampbell@nssschools.org.

SCHOOL BOARD MEETING

The School Board will meet at 6:00 p.m. in Rudyard on 1/8.

BOOSTER CLUB

Booster Club will meet at 4:30 in the Elementary Teachers Lounge. Everyone is welcome!

MISSOULA CHILDREN'S THEATER

MCT Week will be January 22-27, with ONE PERFORMANCE of *Gulliver's Travels* on Saturday, 1/27 at 3:00 p.m. Auditions will be on 1/22 and practices the rest of the week. More information and permission slips will be out soon.

MENU

MON. 1/8: Ham & Scalloped Potatoes

TUES. 1/9: Chicken Wings, Rice Pilaf

WED. 1/10: Chef Salad

THU. 1/11: Chicken Strips, Mac & Cheese,
Ice Cream

FRI. 1/12: NO SCHOOL

UPCOMING EVENTS

1/6 Saturday Morning BBall 1st Meeting

1/7 Youth Bowling begins

1/8 School Board Meeting

1/9 HSBB in Gildford vs. Havre

1/9 Booster Club Meeting in Gildford

1/12 HSBB in Chinook

1/13 Speech & Drama at Simms

1/15 Regional BPA in Great Falls / MLK Day
NO SCHOOL

SPORTS SCHEDULE

Speech & Drama

1/13 Speech & Drama at Simms

High School Basketball

1/9 in Gildford vs. Havre 4:30/6/7:30

(No Varsity Boys Game)

1/12 @ Chinook 3/4:30/6/7:30



MISC ANNOUNCEMENTS

Students here no earlier than 7:50 am please!
Parents, please remember to pick up your children in the front foyer after school.

School begins at 7:55a.m.

School dismissed at 3:45pm

North Star Elementary collects Box Tops for Education, and pop tabs. **Please keep pop tabs separated from box tops. WE ARE NO LONGER ACCEPTING CAMPBELL'S SOUP LABELS.**